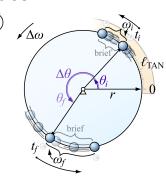
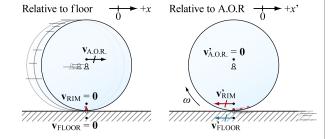
Rotational kinematics and dynamics (calculus-based physics)

Kinematics



<u>Angular</u>	<u>Tangential</u>	<u>If non-slip</u>
$\theta := \frac{\ell_{\text{TAN}}}{r}$	$\Delta \ell_{\mathrm{TAN}} = r \Delta \theta$	$\Delta \ell_{\text{A.O.R.}} = \Delta \ell_{\text{TAN}}$
$\omega_{\circlearrowleft} := \frac{\mathrm{d}\theta}{\mathrm{d}t}$	$v_{\mathrm{TAN}} = r\omega$	$v_{\mathrm{A.O.R.}} = v_{\mathrm{TAN}}$
$\alpha := \frac{\mathrm{d}\omega}{\mathrm{d}t}$	$a_{\mathrm{TAN}} = r\alpha$	$a_{\text{A.O.R.}} = a_{\text{TAN}}$



Relationships for $U\alpha M$

$$\theta_i + \omega_{AVG} \Delta t = \theta_f$$
 α
 $\omega_i + \alpha_{AVG} \Delta t = \omega_f$ θ

$$\omega_{\mathrm{AVG}} = \frac{\omega_i + \omega_f}{2}$$
 t, θ, α $\theta_i + \omega_i \Delta t + \frac{1}{2} \alpha \Delta t^2 = \theta_f$ $\omega_i^2 + 2\alpha \Delta \theta = \omega_f^2$ t

Dynamics

Rotational vectors

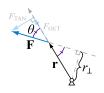
RHR

Torque

$$\vec{\tau}_F := \vec{r} \times \vec{F}$$

$$\tau_F = \pm r_\perp F$$

$$= \pm (r \sin \theta) F$$



direction

Curl

Sense of

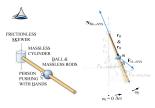
rotation

Rotational inertia

$$I_{\begin{subarray}{l} {
m RIGID\ SET} \end{subarray}} := \sum_{i} \Delta M_{i} r_{i}^{2}$$
 $I_{\begin{subarray}{l} {
m RIGID} \\ {
m CONTINUOUS} \\ {
m MASS\ DISTR.} \end{subarray}} := \int r^{2} \, {
m d} M$
 $I_{\begin{subarray}{l} {
m RIGID} \\ {
m PARTS} \end{subarray}} = I_{1} + I_{2} + I_{3} + \cdots$
 $I_{\|} = I_{{
m C.O.M.}} + M \, d^{2}$

Newton's 2nd law for rotation

$$\vec{\alpha} = \frac{\sum \vec{\tau}}{I}$$



Summing torques

- 1. Draw spatially-extended **free-body diagram** with the **tail** of each force vector anchored at its **point of application**.
- 2. Draw +x and +y directions, axis of rotation, and positive sense of rotation.
- 3. Fill in $\sum \tau = I\alpha$, determining the **sign** of each τ by considering whether each force, in isolation, would spin up the object in the ccw or cw direction.

Conservation laws

Angular momentum

$$\vec{\mathbf{L}}_{\text{PARTICLES}} := \sum_{i} \vec{\mathbf{r}}_{i} \times \vec{\mathbf{p}}_{i}$$

$$L_{\text{PARTICLE}} = \pm mvr_{\perp}$$

$$= \pm (r\sin\theta)p$$

$$\vec{\mathbf{L}}_{\text{RIGID}} = I_{\substack{\text{ABOUT} \\ \text{FIXED} \\ \text{SKEWER}}} \vec{\boldsymbol{\omega}}$$

$$\vec{\mathbf{L}}_{\text{RIGID}} = \vec{\mathbf{L}}_{\substack{\text{C.O.M.} \\ \text{ORBITS} \\ \text{ORIGIN}}} + \vec{\mathbf{L}}_{\substack{\text{SPIN} \\ \text{ABOUT} \\ \text{C.O.M.}}}$$

$$\frac{d\vec{\mathbf{L}}}{dt} = \Sigma \vec{\boldsymbol{\tau}}$$

$$\Sigma \vec{\mathbf{L}}_{i} + \int_{\mathbf{L}}^{t=t_{f}} \left(\sum_{\mathbf{FXT \to SYS}} \vec{\boldsymbol{\tau}}\right) dt = \Sigma \vec{\mathbf{L}}_{f}$$

Summing angular momenta

- 1. Illustrate before and after situations.
- 2. Draw axis of rotation.
- 3. Draw positive sense of rotation.
- 4. Determine **sign** of each object's *L* by determining whether rotation is ccw or cw.

Energy

$$K_{\text{PARTICLES}} := \sum_{i} \frac{1}{2} \Delta M_{i} v_{i}^{2}$$

$$K_{\text{CONTINUOUS}} := \int \frac{1}{2} v^{2} dM$$

$$K_{\text{RIGID}} = \frac{1}{2} I_{\text{ABOUT}} \omega^{2} \qquad \Delta W_{\tau} = \int_{\theta=\theta_{i}}^{\theta=\theta_{f}} \tau d\theta$$

$$K_{\text{RIGID}} = \frac{1}{2} M v_{\text{C.O.M.}}^{2} + \frac{1}{2} I_{\text{ABOUT}} \omega^{2}$$

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